

COURSE TITLE : **DIGITAL ELECTRONICS**
COURSE CODE : **3042**
COURSE CATEGORY : **B**
PERIODS PER WEEK : **4**
PERIODS PER SEMESTER : **60**
CREDITS : **4**

TIME SCHEDULE

MODULE	TOPIC	PERIODS
1	Number systems and logic gates	15
2	Logic families and combinational logic circuits	15
3	Sequential logic circuits	15
4	Counters, ADC and DAC	15
	TOTAL	60

Course Outcome :

MODULE	GO	On completion of the study of this course the students will be able:
1	1	To understand various number systems
	2	To understand the simplification of Boolean expressions
2	3	To comprehend various logic families
	4	To understand combinational logic circuits
3	5	To understand the working of flip-flops
	6	To comprehend shift registers
4	7	To understand the working of various counters
	8	To understand ADC and DAC

GO - General Outcome

Specific outcome:

MODULE I Number system and logic gates

1.1.0 To understand various number systems

1.1.1 To state the need of a binary number system in modern digital technology

1.1.2 To describe the features of a binary number system with examples

1.1.3 To compare binary number system with decimal number system

1.1.4 To explain the conversion from decimal to binary and vice versa with suitable examples

- 1.1.5 To list the features of Hexadecimal number system with suitable examples
- 1.1.6 To explain the Conversion of hexadecimal into decimal and binary and vice versa
- 1.1.7 To state the need for binary codes
- 1.1.8 To describe BCD codes, excess-3 code, Gray code
 - 1.1.9 To describe alpha numeric codes such as ASCII code and EBCDIC
 - 1.1.10 To explain binary arithmetic such as addition, subtraction, multiplication and division with examples
 - 1.1.11 To explain binary subtraction using 1's complement and 2's complement method

1.2.0 To understand the simplification of Boolean expressions

- 1.2.1 To explain the operation of AND, OR, NOT, NAND, NOR, EXOR and EXNOR with their symbols and truth tables
- 1.2.2 To realize AND, OR, NOT, EXOR and EXNOR using universal gates
- 1.2.3 To state Demorgan's theorems
- 1.2.4 To state the rules and laws of Boolean algebra
- 1.2.5 To explain Sum Of Product (SOP) expression, Product Of Sum (POS) expression , minterms and maxterms
- 1.2.6 To state the need for simplifying Boolean expression
- 1.2.7 To simplify Boolean expressions with the help of logic rules and truth tables
- 1.2.8 To state the basic principle of Karnaugh map
- 1.2.9 To explain two variables, three variables and four variables K-maps and their reductions with the help of suitable examples
- 1.2.10 To state Don't care terms and their role in solving K-maps
- 1.2.11 To list the advantages and disadvantages of K-map

MODULE II Logic families and combinational logic circuits

2.1.0 To comprehend the various logic families

- 2.1.1 To state various scales of Integration- SSI, MSI, LSI, VLSI and ULSI
- 2.1.2 To explain the circuit of TTL inverter
- 2.1.3 To define the terms VIL, VIH, VOL, VOH, Noise margin, noise immunity, propagation delay, fan- in and fan-out
- 2.1.4 To explain the working principle of CMOS NAND gate
- 2.1.5 To list the features of CMOS logic family
- 2.1.6 To list the features of ECL logic family
 - 2.1.7 To compare TTL, ECL and CMOS logic families with respect to current sourcing and current sinking, fan in, fan-out and power dissipation

2.2.0 To understand the combinational logic circuits

- 2.2.1 To describe combinational logic circuits
- 2.2.2 To design half adder, full adder, half subtractor, and full subtractor
- 2.2.3 To explain parallel adder
- 2.2.4 To explain the operation of 4x1 Multiplexer and 1x4 De-multiplexer
- 2.2.5 To list the various applications of Multiplexers and De-multiplexers
- 2.2.6 To explain the operation of 3 bit encoder

- 2.2.7 To explain various decoders such as BCD to decimal, binary to gray code and gray to binary

MODULE III Sequential logic circuits

3.1.0 To understand the working of flip-flops

- 3.1.1 To describe sequential logic circuits
- 3.1.2 To distinguish between synchronous and asynchronous sequential logic circuits
- 3.1.3 To explain latches & flip-flops
- 3.1.4 To explain SR flip flop using NAND & NOR gates
- 3.1.5 To explain JK flip-flop using NAND with the help of truth table
- 3.1.6 To state the race around condition in JK flip flop
- 3.1.7 To list the methods for eliminating race around condition
- 3.1.8 To explain the working of master slave JK flip flop (block level explanation only)
- 3.1.9 To explain D and T flip flops with their characteristic tables

3.2.0 To comprehend shift registers

- 3.2.1 To explain the functions of Shift registers
- 3.2.2 To explain the working of shift registers:-serial-in serial-out, parallel-in parallel-out, parallel-in serial-out and serial- in parallel-out
- 3.2.3 To differentiate between right shift and left shift registers
- 3.2.4 To explain the working of ring counter and its applications
- 3.2.5 To explain the working of Johnson counter and its applications

MODULE IV Counters, ADC and DAC

4.1.0 To understand the working of various counters

- 4.1.1 To differentiate between synchronous and asynchronous counters
- 4.1.2 To implement mod-10 asynchronous counter using JK flip flop
- 4.1.3 To explain mod-8 synchronous counter and its realization using JK flip flop
- 4.1.4 To explain 3 bit up-down counter using JK flip flop

4.2.0 To understand ADC and DAC

- 4.2.1 To list the different types of ADC and DAC
- 4.2.2 To state DAC specifications - resolution, accuracy and settling time
- 4.2.3 To explain Weighted resistor DAC and R-2R ladder type DAC
- 4.2.4 To explain different types of ADCs - Counter type, Successive approximation type and Flash type

CONTENT DETAILS

MODULE I - Number systems and logic gates

Number systems - decimal, binary and hexa decimal number systems - conversion - use of binary codes - types of binary codes - binary coded decimal, excess 3 code, gray code, ASCII code and EBCDIC - binary addition, subtraction, multiplication and division - 1's complement and 2's complement subtraction -

introduction to logic gates - AND, OR, NOT, NAND, NOR, EX-OR and EX-NOR operations - universal property of NAND and NOR gates - realization of AND, OR, NOT, EX-OR and EX-NOR - laws of boolean algebra and De-morgan's theorems - Sum Of Products (SOP) expression, Product Of Sum (POS) expression - min term and max term - simplification of boolean expressions using logic rules - truth tables - Karnaugh map - 2, 3, 4 variables - K-map reduction - don't cares in K-map

MODULE II - Logic families and combinational logic circuits

Logic families - SSI, MSI, LSI, VLSI and ULSI - transistor transistor logic - VIL, VIH, VOL, VOH, noise margin, noise immunity, propagation delay, fan-in and fan-out - TTL inverter - features of CMOS logic gates and ECL logic family - comparison of TTL, ECL and CMOS logic families with respect to current sourcing and current sinking, fan in, fan-out and power dissipation - combinational logic circuits - introduction - design half adder, full adder, half subtractor and full subtractor - parallel adder-multiplexer / data selector - 4 to 1 MUX - applications of MUX - demultiplexer - 1 to 4 demultiplexer - 3 bit encoder - decoders - BCD to decimal, binary to gray code and gray to binary

MODULE III - Sequential logic circuits

Sequential logic circuits - introduction - synchronous and asynchronous sequential logic circuits - SR flip flop - SR latch - SR flip flop using NAND & NOR gates - JK flip flop with preset and clear inputs - D flip flop - T flip flop - master slave JK flip-flop - flip flop IC 7476 - shift registers - serial in serial out, parallel in parallel out, serial in parallel out, parallel in serial out shift registers - left shift and right shift registers - applications of shift registers - ring counter - Johnson counter

MODULE IV - Counters, ADC and DAC

Binary counters - implementation of asynchronous mod-10 counter - implementation of mod-8 synchronous counter - 3-bit up down counter - DAC - specifications - resolution, accuracy, settling time - different types - binary weighted resistor method and R-2R ladder type - ADC - counter type - successive approximation type - flash type

TEXT BOOKS

1. M Morris Mano and Michael Cilettio - Digital Design - Pearson- 5th Edition
2. Floyd and Jain -Digital Fundamentals - Pearson- 8th Edition
3. Malvino and Leach -Digital Principles and Applications - Tata McGraw-Hill

REFERENCE

1. A Anand Kumar- Fundamentals of digital circuits PHI
2. Anil K Maini -Digital Electronics .Weiley